

## Pyramid Solitaire 2.4

### How to play:

The object in Pyramid Solitaire is to match pairs of cards that total thirteen. Aces = 1, Jacks = 11, Queens = 12, and Kings = 13. The remaining cards are taken at their face values. Initially, twenty-eight cards are dealt in the shape of a pyramid. Any card that is not partially covered by another is available for a match. The remaining cards make up the "stock." Cards are turned up from the stock one at a time, unplayable ones being placed in the "wastepile." The top of the "wastepile" is always available for a match. It may be matched with any available card in the pyramid, or with the next card turned up from the "stock." The game is won if you discard all 52 cards.

Matches are made by clicking on any two cards that total thirteen. Kings may be discarded singly. Cards are turned up from the "stock" by clicking on the deck in the lower left of the game window.

### Shareware Information:

Pyramid Solitaire is being distributed as shareware. If you enjoy playing this game then please pay for your copy by sending the \$15 (US) shareware fee. In return for your payment you will be mailed a disk containing the newest version (without the shareware reminder messages.)

Send payment to: Glenn Seemann  
P.O. Box 149  
Destrehan, LA 70047

### Upgrades:

Upgrading to the newest version of Pyramid Solitaire is free to registered users of earlier versions. For information on upgrading, send mail to the above address or e-mail to one of the addresses below.

### E-mail Addresses:

Questions, comments, suggestions, bug reports, and requests for upgrade information can be e-mailed to:

America Online: GlennS40  
CompuServe: 73764,3005  
eWorld: GlennS40  
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